

# SKATE CROSS **RULEBOOK 2021**

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# 1. INTRODUCTION / DEFINITION

## 1.1 Preface

I am pleased to present you the Skate Cross General Regulations, Edition 2021. These regulations are applicable starting from 1<sup>st</sup> January 2021.

Sebastien Laffargue  
Skate Cross Manager

## 1.2 Definition

The Skate-Cross is a race between four skaters on a track with several obstacles (type skateparks ramps, fun-box, pyramids, waves...) of different heights, and with several turns.

The top two skaters who cross the finish line in each race are qualified for the next round until the final where the four best skaters will race against each other.

Individual time trials are generally organised to rank the skaters and place them in the different race groups.

The track will change at each race and can be on a flat surface or a slope, of a length of about 300-400 meters.

# 2. WORKING GROUP

## 2.1 Constitution

The Skate-Cross Working group (SXWG) is entrusted to a Skate Cross Manager. The executive is directly responsible to the Central Committee of the WORLD SKATE Sports Department for its actions and management between assemblies.

## 2.2 Tasks

- To organise and promote skate-cross activities throughout the world and prepare and administer the relative regulations;
- To establish and maintain close relationships with all the National Federations and recognised Continental Areas affiliated with WORLD SKATE;
- To amend the General Rulebook whenever necessary;
- To make sure that the behaviour of skaters and accompanying people comply with the rules established by WORLD SKATE;
- To make sure that the doping control takes place according to WORLD SKATE and WADA Medical Regulations;

## 2.3 Duties of Working Group members

- The Skate Cross manager seats and presides over the Working Group meetings. He has the casting vote and represents the Working Group in every official circumstance.
- The Skate Cross manager shall take care of and co-ordinate matters concerning international judges.
- The other Working Group members carry out individual functions assigned to them during WORLD SKATE meeting, and are the followings:
  - to assist the Manager in the evolution and modification of General Rulebook.
  - to assist the Manager according to the needs (public relations for the World Championships and liaison with the media, in agreement with the World Skate Communication Department, relation with events organisers,...);
  - to assist the Manager in any task during the World Championship or other events.

## 3. INTERNATIONAL OFFICIALS

The international officials are:

- WORLD SKATE President,
- WORLD SKATE Vice President,
- Chairmen of the International Technical Commissions and/or Working Groups;
- WORLD SKATE Secretary General;
- Working Group members.

### 3.1 International Delegates

The delegates are:

- Nation's or Team's delegate who have been officially appointed by the participating countries as responsible of its delegation and must behave according to the principles of sport honesty and fair play.

For World Championship, two (2) official delegates per nation are accredited by WORLD SKATE

### 3.2 International Coaches

- The nation's or team's coaches are not officials. They are not allowed to represent their team or their country in any official approach.
- A specific area called "Coaches area" located near the race course is reserved for them.

### **3.3 International Judges**

#### **3.3.1 Composition and Tasks**

The Skate Cross Manager must appoint, organise and register all International Skate-Cross Judges in the world and verify their activity. The Skate Cross Manager will use the co-operation of suitable and necessary people in order to carry out such work.

- To guarantee the uniform interpretation and application of the General Rulebook and any other directions issued by the working group for the World Championships and all other intercontinental competitions.
- To point out to the National Federations, any particular lack of proper performance of judging duties during a championship or intercontinental event, recommending or not their appointment for intercontinental competitions.
- To draw up every year a report about its own activity, the activity carried out by its collaborators and by the international Judges employed throughout the year, to take care of financial business, to draw up a regular financial statement; to appoint from time to time the two collaborators who shall examine future international Judges.
- The Working Group will appoint the Chief Judge for all intercontinental events.

#### **3.3.2 Availability of international judges**

Each year by January 31st, every National Federation must send to the Working Group a list of its working International Judges. Such Judges shall renew their card every year and pay the fee established by WORLD SKATE.

Only International Judges recognised by the Working Group and registered for the current year can be appointed as members of the Juries for the World or Intercontinental Championships, and for all the international events with participation of two or more countries of different continents. In the absence of a sufficient number of recognised International Judges, Continental Judges and/or National Judges may be used to assist the Jury.

National Federations must communicate to the Working Group the names of their international Judges who have been suspended, expelled or for any reasons have interrupted their activity.

#### **3.3.3 Honorary judges**

International Judges who have achieved the age limit of seventy (70) years old and have successfully carried out their international activity for at least ten (10) years may be appointed by the Working Group as "Honorary Judges" receiving a proper certificate, upon proposal of the Federations to which they belong.

#### **3.3.4 Employment of International Judges**

For international competitions, with the participation of at least two different continents, the organising country can arrange the composition of the jury with other participating nations, but must ask to the Working Group the name of the International Head Judge. If willing to bear all relative expenses, the organising country may apply to the Working Group for the appointment of a Chief Referee and other International Judges belonging to non-participating countries (but as near as possible to the site of the competition).

##### **3.3.4.1 Restrictions**

All International Judges must retire at their seventy (70) birthday. International Judges having relatives participating in the World or Continental Championships or who are

trainers or managers of participating skaters must be excluded if possible from the Jury. When appointed, judges in such a situation must explain this to the Head Judge who will consider their position in the assignment of tasks.

### **3.3.5 Duties of International Judges**

International Judges appointed to World Championships or Intercontinental competitions must respect and strictly enforce all regulations and other rules issued by the Working Group without any reference to their own country.

The Working Group can punish an International Judge for violating the present General Regulations. This can be done by means of warning, suspensions of one year or a final removal from the roster. Disciplinary measures taken against International Judges by National Federations, Continental Areas or Associations are definitely recognised as valid and applicable also by the Working Group.

### **3.3.6 Chief Referees/Head Judges**

International Head Judges; are those who have been for at least three years international judges and who, in the opinion of the Working Group, have already demonstrated in previous World or Continental Championships to be able to carry out perfectly all the tasks included in a jury. They are, therefore, qualified to direct a World Championship.

### **3.3.7 Examination and appointment of international judges**

The examination of the jury is organised by World Skate with the support of the Working Group.

Each candidate must have officiated at least for two (2) years at the maximum category in his own country. Such candidates must be fluent in the official language of WORLD SKATE: English.

Proposed candidates will be examined by a Working Group member and an experienced International Judge, as follows:

Oral test of ten (10) minutes about the knowledge of the Skate-Cross sport. The capacity to understand and speak the official language (English) is evaluated

Written test of two (2) hours about the knowledge of the regulations/rulebook.

Candidates who succeed the WORLD SKATE two (2) tests will be observed and evaluated in their capacity as judge in the different tasks of the jury.

Candidates who pass such exams will be registered International Judges and can be convened for international competitions.

The fee for the inscription at the International Judge examination is 100 US\$

### **3.3.8 Registration fee for international Judge**

The national federations have to pay a fee for the registration of their international judges.

First entry fee for international judges (exam included) 100 US \$

Affiliation fee (annual renewal) 50 US \$

The fees related to the current year must be paid without additional bank expenses (free of charge) to World Skate at the following bank account no later than January 21<sup>st</sup>

*Beneficiary: World Skate*

*Bank: UBS Lausanne*

*Account n.: 0243-186105.61M*



IBAN: CH580024324318610561M

BIC: UBSWCHZH80A

Reason of Payment: "Skate Cross Judge - (name of the referee)"

### **3.3.9 The Jury**

Each competition is directed by a Head Judge and Judges. The Head Judge is responsible for judges for the proper conduct of the races. The Head Judge vouches directly for his own actions to the Working Group. On the occasion of the world competitions, the Working Group itself appoints the Head Judge by selecting him among the regularly registered International Judges.

For international competitions, the following judges are required:

- a. one Head Judge;
- b. one judge secretary;
- c. a different number of judges according to the importance of the competition and type of course;
- d. a different number of technicians according to the electronic time keeping system.

For the World Championship competitions, the minimum number of judges shall be:

- a. one (1) Head Judge;
- b. one (1) or two (2) assistant Head Judge;
- c. one (1) Head Judge secretary and one (1) secretary assistant;
- d. a team of judges
- e. a different number of technicians according to the electronic time keeping system

#### **3.3.9.1 Judge Uniform**

In international competitions, the official WORLD SKATE uniform of Judges consists mandatory of same colour jersey, trousers, socks, shoes and cap. Nothing else is allowed.

#### **3.3.9.2 Tasks of the Head Judge**

Besides the specific tasks provided in the various articles of these general regulations, the Head Judge is in charge of the technical and judgment of the competition. Therefore, he shall:

- a. guarantee that all skaters enforce the regulations and decide about any technical problems that might arise during a competition, even when not covered in these regulations; assign to each member of the Jury his particular task;
- c. direct the work of the judges, co-ordinate, control and decide in case of discrepancy. He shall also prepare a report on the work of the jury and submit it to the Working Group;
- d. exert his disciplinary power towards skaters, coaches and Federation delegates, when their behaviour on the course site requires the adoption of sanctions, provided in the rulebook;
- e. direct the repetition of any trial, when in his opinion any of them has been carried out in an irregular way
- f. sign minutes of the competition, drawn up by the secretary, and forward them the Working Group together with the reports of other possible events that might occur during the competition;
- g. check that the judges are in the right place and that timekeepers are ready before ordering the starter to give the starting signal;

- h. in case of immediate disqualification, check that it is announced and that the disqualified skater immediately leaves the race course;
- i. immediately disqualify those skaters who do not comply with judges' warnings;
- j. warn the skaters who have been reprimanded by the judges for sports faults;
- k. remove or replace those judges who, in his opinion, do not completely carry out their duties.

He shall decide in the first instance on the claims, about the order of arrival, submitted by the Federations of the skaters participating in the competitions.

#### **3.3.9.3 The Jury secretary**

The Secretary Judge and the Secretary Judge Assistant have the task to co-operate with the Head Judge, particularly in regard to the settlement of the preliminary heats, in the preparation of individual rankings and rankings by nations, and in the drawing up of the competitions minutes that will later be submitted to the Head Judge and signed by him.

#### **3.3.9.4 Call area Judge**

The tasks of the call area judge are the following:

1. Before the beginning of each race he should gather the skaters and give them the last instructions. Checking their uniform, competition number, transponder, skates and size of wheels; he gives to the skaters the composition of the starting line; under the order of the Head Judge, he permits to the skaters to accede to the race course; before the beginning of each event, to check that every skater is supplied with his racing suite and competition number; to announce to the skaters when they must be at the start of the race for which they have been entered, and to make sure that no one may have access to the track where the race takes place before the Head Judge has given his authorisation.

#### **3.3.9.5 The starting judge**

The tasks of the starting judge are the following: he checks that all the skates of all skaters are behind the starting line; after the Head Judge's consent, he gives the starting signal

; he signals the false starts and call back the skaters.

#### **3.3.9.6 Course judges**

The tasks of the course judges are the following:

- a. to supervise the progress of the event for the portion of which they are responsible;
- b. to immediately inform the Head Judge about any irregularities which took place during the race and they give warning to the skater(s) who commits sports faults;
- c. to take note of lapped skaters, and of those skaters who withdrew and inform the Head Judge. According to their respective positions along the track, course judges are called in the following ways: straight judges, corner judges, relay judges, auxiliary judges.

#### **3.3.9.7 Finish judges**

The task of the finish judges is to exactly establish the order of arrival of skaters. In mass start distance races, the number of judges shall be established according to the requirements. The Head Judge shall assign specific tasks to each judge.

Finish judges must be a minimum of three. According to the requirements, such a number can be increased but shall always be an odd number. In case of discrepancies, majority will make the decision.

In any case, when electronic photo finish or video scanner is used, the electronic photo finish or video scanner results are final.

## 4. INTERNATIONAL ATHLETES

### 4.1 Categories / Disclaimer / Competitors

#### 4.1.1 Categories

Categories may be applied for the WSX competition(s). Three ages categories :  
U15 skaters will be aged between 10 (included) and 14 (included) years old the year of the competition (calculation based only on birth year and competition year)  
Junior skaters will be aged between 15 (included) and 18 (included) years old the year of the competition (calculation based only on birth year and competition year)  
Senior skaters will be aged at least 19 years old the year of the competition (calculation based only on birth year and competition year).

Organization and judge committee is allowed to decide the day of the competition to change the categories and separate Junior from Senior categories or to make a single category including Junior and Senior. The final ranking will show the results of Senior and Junior categories.

Competitors under 18 years of age are only allowed to start with their parents' or legal representative's written permission. This rule may be adapted in accordance with the legislation of the host country.

#### 4.1.2 Disclaimer

No competitor is allowed to start without having produced a signed disclaimer. By signing the disclaimer the competitor confirms that he/she :

- inspected the track from the outside
- takes part at his own risks
- holds a private and valid accident insurance
- accept the official rules of the competition

#### 4.1.3 Competitors Duties

The competitors are obliged to make themselves familiar with the appropriate SX rules and must comply with the additional instructions of the SX official judge. Competitors must follow all SX rules and regulations.

Competitors, who do not attend the prize-giving ceremonies without decent excuse approved by a SX sport delegate, lose their claim to any prize including prize money. Another member of his team may represent, in exceptional circumstances, the competitor but this person has no right to take his place on the podium.

Competitors must behave in a correct and sportsmanlike manner towards members of the Organization, Judge Committee, volunteers, officials and the public.

The Judge Committee and the SX Sport Director may disallow any competitor from competing at any time if the competitor shows an unacceptable attitude on or off the

track to other competitor, organization member, media member, spectator or anybody closely related or not to the competition.

#### **4.1.4 Competitor Insurance**

All competitors participating in SX event must carry accident insurance, in sufficient amounts to cover accident, transport and rescue costs, including race risks.

Competitors must show proof of the respective insurance coverage the day prior to the competition, or at the registration desk or at any time on request of SX representative, Organization or any member of the Judge Committee. The organizer can request national federation license.

#### **4.1.5 Sponsorship and Advertising**

Advertising on all pieces of equipment is permitted as long as it alters in no way the legibility of the bib number and does not mask the logo of SX sponsors or event Sponsors nor modify the SX bib. The judge committee has the right to ban competitor's partners that are not suitable for sports (e.g. drugs) without notice. Advertising for tobacco, drugs (narcotics)... is forbidden.

## **5. INTERNATIONAL COMPETITIONS**

### **5.1 International events sanctioned by World Skate**

World Skate may sanction and/or recognize events organized by different bodies or entities, providing those events with dignity of official World Skate recognized events. These events shall be included in World Skate Events Calendar. Sanctioned events are international events not organized directly by World Skate.

Here below the procedure to follow for the sanctioning by World Skate.

An official request must be sent to Sports Department by email ([sportsdepartment@worldskate.org](mailto:sportsdepartment@worldskate.org)) specifying mandatory information:

- Name of the event
- Discipline
- Location, city/country
- Days of the event
- Typology of the event (Continental event, World Event...)
- Number of Participants Esteemed
- Number International Judges/Referees
- Competition Format and Schedule
- Which will be the award provided for the competition (Medals, Trophies or Price money)

As Sports Department receives the info requested, they will be sent to the Working Group for the approval of the Skate Cross Manager. In the case of the positive answer, Sports Department will send the Terms & Conditions.

## 5.2 World Championships and other types of competitions

### 5.2.1 World Championships

**SX Men World Championships :**

The WSX World Championships will consist of 1 single event. The winner of this event will be awarded as World Champion.

**SX Women World Championships :**

The SX World Championships will consist of 1 single event. The winner of this event will be awarded as World Champion.

#### 5.2.1.1 Registration

The registration for the World Championships is managed through the World Skate Entry Platform. The participation fee is determined by World Skate and specified in World Skate bulletins.

If Wild Cards will be granted, it will be specified in World Skate bulletins.

The organization will precise the conditions of registrations and give all details about deadlines for other events than World Championships.

The name of the athletes must be written the same way as in his official documents. All registered skaters will be given an identification number that they will keep during all his career unless further changes and will be used for all future competition registration.

### 5.2.2 Other types of competition

**SX Men World Cup :**

The SX World Cup will consist of various events in level 1, 2 or 3 stars. The best 3 results per skater will be compiled to crown the World Cup winner.

**SX Women World Cup :**

The SX World Cup will consist of various events in level 1, 2 or 3 stars. The best 3 results per skater will be compiled to crown the World Cup winner.

**Team Cross Competition :**

The Team Cross Competition will consist of various events in level 1,2 or 3 stars. The best 2 results per team will be compiled to crown the World Cup Winner.

## 5.3 World Rankings

### The SX World Ranking

Until and for the 1st SX 3 stars event of the season, the World Ranking of the previous year will be used in order to organize the time trials.

After the first SX event of the season, the SX World Ranking will be temporarily based on 1 competition or 2 competitions after the second event instead of best 3. The new ranking will be used only after the 1st main event of the season.

An updated SX World Ranking will be posted at [www.worldskate.org](http://www.worldskate.org) in the beginning of each month.

#### **5.4 Official Speaker**

The announcements are done in the official language of WORLD SKATE which is English. They can be done in the language of the organizing country.

The Speaker shall inform the public of the names and numbers of the skaters taking part in each race, and all relevant information such as the composition of the heats and punctuation. The result of each race should be announced at the earliest possible moment after receipt of the official result. In conjunction with the general direction of the Organisation and the Working Group Skate Cross Manager, the Speaker is responsible for all matters of announcing protocol.

#### **5.5 Official Results**

After controlled and approved by the Head Judge, the official results are announced and published at the end of each event. An announced result is not official/final unless it is signed by the Head Judge and published/displayed.

## **6. TECHNICAL RULES**

### **6.1 General rules of the competition**

#### **6.1.1 Individual SX competition format**

SX competitions shall typically be held over a 2 day period

#### **Day 0**

Arrival of the skaters & Technical meeting

If the track is ready and useable, skaters may be allowed to discover and test the track.

#### **Day 1 - Training & time trials**

Morning : Track open

Discovery of the track

Trainings

Athletes briefing

Time trials

Team Cross

(Finals for U15 and Junior Categories)

#### **Day 2 - Finals day**

Open Training for qualified skaters only

Athletes briefing

Women 8<sup>th</sup> of finals

Men 8<sup>th</sup> of finals

Women Quarter finals

Men Quarter finals

Women Semi finals

Men Semi finals

Women Final  
Men final

Under certain circumstances, a SX competition may be compacted in 1 single day comprising training sessions, time trials, and finals. In this case the race format may be changed and/or adapted. Team Cross competition can be cancelled if organization needs to adapt the schedule at last minute (e.g. for bad weather conditions)

### **6.1.2 Course Inspection Procedure**

The competitors' inspection takes place after the inspection by the SX and judge committee has been completed and after the track is officially open. The track is generally inspected from the beginning to the end. During trainings, skaters can stop and work how to skate some specific ramps. In that case they should be very careful and never stand and skate reverse in the middle of the track.

### **6.1.3 SX time trials procedure**

Timed runs are used to qualify competitors for the finals (heat or knockout format)

For women time trials and men time trials, the starting order of the 1st run shall be determined by the athlete's position in the World Ranking (best ranked skaters goes last) For the 2<sup>nd</sup> run, the order will be determined by the athlete's position in the first run (best time goes last)

Start intervals

During the time trials runs, there will be an automatic start procedure for each riders. MC will ask to the skater to get ready.

Judge can start the procedure and computer will give appropriate command :

- "on your marks"
- few sec gap
- "ready"

After ready, the skater is free to start his run within 5sec. If the time between ready and the start of the skater is longer than 5 sec. A false start will be given.

If the skater start before ready, a false start will be given.

Two consecutive false start will lead to a disqualification of the skater for the concerned run.

During time trials, skaters will go 1 by 1 on the track and they are not allowed to grab any part of the track (like fences or cones, etc...) with their hands in order to gain speed. (special allowance can be given when a skater has difficulty to reach the top of a ramp.) Using forbidden short cuts or in special situation clearly announced by the judges during athletes' briefing will lead to a disqualification of the skater for this run.

The skaters must finish the race crossing the finish line with at least one wheel on the ground. If the skaters jump over the line, he/she might be disqualified according to head judge's decision. If the skaters jump over the line chronometer does not stop, there will be no re-run for the competitor and the competitor will be disqualified for this run.



If a competitor goes through the finish line falling on his body, judges may not count the run and disqualify the skater for this run.

Two formats are possible for timed runs :

- A) Two run time trials : all competitors have two timed runs. The best time of these two runs determines the ranking (starting order is organized as follow : 1st run in world ranking reverse order. Second run in the reverse order of the 1st run results). A competitor who did not start (DNS), did not finish (DNF), or was disqualified (SDQ or DQ) in time trials 1st run one may nevertheless participate in time trials 2<sup>nd</sup> run.
- B) One run time trials : all competitors are timed and the fastest time counts. The top X riders advance to the final

In time trials (A), two runs per competitors are timed and the fastest counts. The top X riders advance to the finals.

In case of tie. The 2<sup>nd</sup> time will be used to separate the skaters. If a tie remains, judges can use the World Ranking to separate the skaters. If a tie remains, judges will use the first called skater in the first run as best qualified skater.

If there is only one time trials run and two or more competitors have the same time, the competitor with the best position in the current world ranking shall be ranked first. If a tie remains, judges will use the first called skater in the first run as best qualified skater. If a skater is DQ in his 2 timed runs (A) or his only timed run (B), this skater cannot take part in the finals per groups.

If a competitor is not able to ride the course safely and at a certain speed, the judge committee has the right to forbid the athlete from starting.

If the time trials are cancelled, the matrix for the finals will be filled based on the world ranking.

A winpool system might be organized instead of timed runs if validated by the SX representative. (Winpool system to be detailed in Annex document)

#### **6.1.4 Finals**

The finals shall be run in a single knockout format.

The time trials results determine the groups for the finals as follows :



1 <sup>st</sup> Round				Quarter Finals				Semi Finals				Finals			
<b>G1</b>				<b>QF1</b>				<b>SF1</b>				<b>Final</b>			
1	16	17	32	G1 #1	G2 #1	G2 #2	G1 #2	QF1 #1	QF2 #1	QF2 #2	QF1 #2	SF1#1	SF2#1	SF2#2	SF1#2
2	9	24	25	G3 #2	G3 #1	G4 #1		QF3 #1	QF4 #2	QF3 #2	QF4 #1	SF1#3	SF2#3	SF2#4	SF1#4
3	12	21	28	G5 #1	G6 #2	G5 #2		QF4 #1							
4	5	14	19	G7 #2	G8 #2	G7 #1	G8 #1								
5	11	22	27												
6	10	23	26												
7	3	18	31												
8	13	20	29												
9	6	15	30												
10	4	19	28												
11	7	22	27												
12	10	23	26												
13	3	18	31												
14	6	15	30												
15	4	19	28												
16	7	22	27												
17	10	23	26												
18	3	18	31												
19	6	15	30												
20	4	19	28												
21	7	22	27												
22	10	23	26												
23	3	18	31												
24	6	15	30												
25	4	19	28												
26	7	22	27												
27	10	23	26												
28	3	18	31												
29	6	15	30												
30	4	19	28												
31	7	22	27												
32	10	23	26												

The final matrix shows which competitors shall compete in which group. The order for choosing starting gates is :  
 Red shirt always choose 1st  
 Followed by Yellow  
 Followed by Green  
 Blue choose the last available gate.

Under particular circumstances the program might be shortened. In this case, a different matrix will be presented to the competitors

The time trials results determine the pairings for the finals. If, for any reason, it is not possible to proceed with the time trials, the finals matrix will be filled based on the current World Ranking.

### 6.1.4.1 Finals Race Procedure

#### Choice of starting gate

In every race of the finals, the choice of starting gate for each group is based on the ranking of the time trials. The best ranked competitor from the time trials list chooses a gate first, followed by the second best ranked competitor, and so on. The colored bib will always be given as follow in the first round : Best ranked skater of the time trials is in RED, 2<sup>nd</sup> in YELLOW, 3<sup>rd</sup> in GREEN and 4<sup>th</sup> in BLUE. After the 1st round of finals, the color bibs can change according to the results of the previous round.

A blue bib beating a red bib will steal his red bib for the next group in consequences, he will skate with red or yellow bib according to the time trials ranking of the skater beaten.

### **Start command**

« on your marks » - short pause - 3 seconds for the skater to freeze

« set » - skater is frozen and can't move after the word set -

random bip between 1sec and 3 sec after set

Starting before the bip, moving between the command « set » and the « bip » will lead to a false start. Only one false start for a skater will be allowed. 2<sup>nd</sup> false start for the same skater in the same round will lead to the disqualification of the skater.

In the case that the events' starting gates are equipped with automatic opening starting doors, the false start will be given only if the skater force the opening of the door. In such case the 1<sup>st</sup> false start will lead to the disqualification of the skater.

### **At the finish line**

For all SX competitions, the first wheel that touch the ground and cross the finish line determines the winner of the group.

Throwing the body across the finishing line, is forbidden, and will lead to a disqualifications or a loss of place inside the group.

The first and the second competitors to cross the finish line advance to the next round. Even obvious result must be confirmed by judges after video check that no penalty is given to one of the 2 firsts skaters.

### **6.1.5 Final Ranking**

Competitors 1 to 4 are ranked according to their finishing place in the final and eventual judges' decision.

All other competitors are ranked according to the round they were eliminated in (e.g.) semifinals), their position in their respective group (3<sup>rd</sup> or 4<sup>th</sup>) and their ranking in the time trials list among those who were eliminated in the same round. For example, both competitors eliminated in the semifinals finishing 3<sup>rd</sup> shall be ranked 5<sup>th</sup> and 6<sup>th</sup>, according to their ranking in the time trials. Both skaters finishing 4<sup>th</sup> shall be ranked 7<sup>th</sup> and 8<sup>th</sup> according to their ranking in the time trials.

All competitors eliminated in the quarterfinals finishing 3<sup>rd</sup> shall be ranked from 9 to 12, according to their ranking in the time trials, and so on. Then all competitors eliminated in the quarter finals finishing 4<sup>th</sup> shall be ranked from 13 to 16, according to their ranking in the time trial and so on.

This rule must be applied for all stages of the competition.

In the finals (knockout format), competitors who do not complete a round will be ranked as follows : DNF (did not finish) shall be ranked the highest, followed by SDQ (sport disqualification) and DQ (intentional contact).

In case a judge has to rank more than one skater in situation of DQ, SDQ, DNF or DNS, he will follow this order to rank them.

DNF will be ranked after skaters who completed the race and before DQ, SDQ or DNS.

DQ will be ranked after DNF and before SDQ or DNS.

SDQ will be ranked after DNF or DQ and before DNS.

DNS will be ranked after DNF, DQ or SDQ.

All competitors who are not qualified for the finals are ranked according to their position in the time trials.

The following rules may apply under special circumstances.

Should a competition be cancelled in part, the results from the last complete round (including time trials, round of 64, round of 32 quarterfinals, and semifinals) shall be considered the final results from that competition. If the competition is cancelled before the finals starts, points shall be awarded according to the results of the time trials list. Prize money will only be paid if the finals are completed.

#### **6.1.5.1 : DNS vs Lucky looser**

A competitor who does not start in the first round of finals in which he was scheduled to start shall automatically be replaced by the best competitor available who did not qualify (the lucky looser).

In the first round, if a competitor does not start, he will be replaced by the best ranked competitor up to this point. This means the next ranked competitor after the time trials qualified skaters will be back in the competition. (example : 17th, 33rd, 65th...)  
The competitor who DNS will take the ranking spot of his replacement, the 65th spot in the final competition ranking.

#### **6.1.6 SX individual World Cup Ranking**

The SX World cCp consist of X 3stars races and any 2 & 1 stars races.

The winner of the world cup will be determined as follow :


The best 3 scores will be totaled to give an adjusted point score.

Tie breaking : If two or more competitors are tied, SX will only separate top 3 skaters in the ranking. To untie the skaters SX will use the following criterias :

- 1) Biggest Quantity of point for the best 3 results
- 2) Biggest quantity of point including all results of the season (including 2 & 1 stars events)
- 3) The best ranked on the last 3 stars event of the season

### 6.1.7 SX competition ranking

Points shall be allocated for each SX competition as follow :

SX Ranking Point System			
Rank	☆☆☆	☆☆	☆
1	300	200	100
 2	270	180	86
3	250	170	78
4	238	161	72
5	226	153	66
6	216	147	62
7	207	141	58
8	201	137	55
9	195	133	52
10	190	130	50
11	185	127	48
12	181	125	46
13	176	122	44
14	173	120	43
15	170	118	41
16	167	116	40
17	164	114	39
18	162	113	38
19	161	112	37
20	159	111	36
21	157	110	35
22	156	109	34
23	154	108	33
24	153	107	32
25	151	106	31
26	150	105	30
27	149	104	29
28	148	103	28
29	147	102	27
30	146	101	26
31	145	100	25
32	144	99	24
33	143	98	23
34	142	97	22
35	141	96	21
36	140	95	20
37	139	94	19
38	138	93	18
+1	-1	-1	-1

### 6.1.8 individual SX competition ranking

Points obtained by all competitors shall be added to the world ranking after each competition

An update of the world ranking will be posted at [www.worldskate.org](http://www.worldskate.org) at the beginning of each month.

### **6.1.9 Team Cross Competition**

SX Team Cross competition shall typically be a one day competition

Day 1 - Training & Time trials

Morning : Track open

Discovery of the track

Trainings

Athletes briefing

Time trials

Team Cross

Afternoon :

Athletes briefing

Finals with top 16 teams or top 8 teams.

There is no specific team practice session

There is no specific team time trials session

The team competition will be presented on Day1. In case of bad weather or poor conditions the team competition may be postponed or cancelled.

#### **6.1.9.1 : Team Cross competition - Teams**

A team shall be composed by 2 skaters.

All members of a team need to get an official time from men or women time trials to be eligible for the Team Cross competition. In exceptional cases, judge can allow a skater that didn't take part in the time trials to be on a team. In that case his « qualification time » will be 100 sec (so his team will be qualified last.)

Each team needs a captain who will make sure all rules are respected.

#### **Eligibility**

A team needs to have at least 2 official team members at the starting gates to be eligible for the Team Cross competition.

Team names shall be provided in the latin alphabet (no expletives allowed ; a team's application may be rejected if the team name is deemed unacceptable by the judge committee).

All team members must wear the same color bib given by the organization before the start of the race. The color bib will be RED or Yellow and will be given according to the time trials best team. If a worst ranked team beat a best ranked team, the worst ranked team steal the rank of the other team for the rest of the competition.

The judge committee can provide helmet number stickers (1,2,3) to members of all top X teams that qualified for the SX Team Cross competition. Numbers are assigned according to the time trials ranking of the team.

An athlete can only enter in one team per competition.

### 6.1.9.2 : Team Cross competition - qualification system

The Team Cross competition is an open competition. A team can be composed of a mix of men and women, only men or only women.

The 2 members of each team are required to start in the individual Men or Women time trials to put the team on the official team qualification list.

Qualification rank for Team Cross will be organized as explained below :

The best time of each skater of a team will be added to each other and give a new time that will be considered as the team qualification result. The team with the lowest time will be 1st of the qualification ranking. The qualification ranking will be used to build the pairings for the finals.

The team qualification ranking will be available after the men and women time trials.

### 6.1.9.3 Team Cross competition - start and finish lines rules

Finals (knock-out format) : the 2 competitors from team A run against the 2 competitors from team B. The 1st placed team (from the team qualification list) competes against the 16th placed team, the 2<sup>nd</sup> placed team against the 15th placed team, the 3rd placed team against the 14th placed team, and so on.

Round of 8				
	<b>G1</b>			<b>Rank</b>
<b>RED</b>	1 <sup>0</sup>	TEAM 1	0	
<b>YELLOW</b>	16 <sup>0</sup>	TEAM 16	0	
	<b>G2</b>			<b>Rank</b>
<b>RED</b>	8 <sup>0</sup>	TEAM 8	0	
<b>YELLOW</b>	9 <sup>0</sup>	TEAM 9	0	
	<b>G3</b>			<b>Rank</b>
<b>RED</b>	5 <sup>0</sup>	TEAM 5	0	
<b>YELLOW</b>	12 <sup>0</sup>	TEAM 12	0	
	<b>G4</b>			<b>Rank</b>
<b>RED</b>	4 <sup>0</sup>	TEAM 4	0	
<b>YELLOW</b>	13 <sup>0</sup>	TEAM 13	0	
	<b>G5</b>			<b>Rank</b>
<b>RED</b>	3 <sup>0</sup>	TEAM 3	0	
<b>YELLOW</b>	14 <sup>0</sup>	TEAM 14	0	
	<b>G6</b>			<b>Rank</b>
<b>RED</b>	6 <sup>0</sup>	TEAM 6	0	
<b>YELLOW</b>	11 <sup>0</sup>	TEAM 11	0	
	<b>G7</b>			<b>Rank</b>
<b>RED</b>	7 <sup>0</sup>	TEAM 7	0	
<b>YELLOW</b>	10 <sup>0</sup>	TEAM 10	0	
	<b>G8</b>			<b>Rank</b>
<b>RED</b>	2 <sup>0</sup>	TEAM 2	0	
<b>YELLOW</b>	15 <sup>0</sup>	TEAM 15	0	

Both teams select gates alternatively. The Team with the fastest qualification time (team A) has the first pick. Any of the 2 riders from the team may choose any gate. The next pick will be for the 2<sup>nd</sup> riders of the team A. The 2 lasts gates will be picked by the other team (team B).

The two athletes of the team will start in each race.

All starting gates open at the same time.

The DQ rules are valid at all times during the SX Team Cross competition

A DQ against one team member automatically leads to a DQ for the whole team.

The ranking of teams eliminated in the round of 16 and quarterfinals is determined by their ranking in the team qualification list. Teams who do not qualify for the knockout rounds (beyond 16th place) will be ranked after the teams qualified for the finals. WSX will use the Team Qualification Time to rank them and all teams will score points

The first wheel that touch the ground and cross the finish line determines the winner of the group and other places in the group. The team that will win the race is the one placing their 2 skaters in the top 3. (1<sup>st</sup> and 2<sup>nd</sup>, or 1<sup>st</sup> and 3<sup>rd</sup>, or 2<sup>nd</sup> and 3<sup>rd</sup>) If one member of a team finishes at 4<sup>th</sup> place, his/her team is eliminated.

Throwing the body across the finishing line, is forbidden, and will lead to a disqualification or a loss of place inside the group.

Even obvious result must be confirmed by judges after video check that no penalty is given to one of the 2 firsts skaters.

The finals rounds follow the standard elimination system :

8 groups for round of 16 ; 4 groups for quarterfinals ; 2 groups for semifinals ; 1 group for 4th and 3rd place ; 1 group for 2<sup>nd</sup> and 1st place

In any case, a team participating will always score, at least 1 point.

#### **6.1.9.4 Team Cross competition ranking**

Points shall be allocated for each Team Cross competition the same way than for individual (2.2.1 : SX competition ranking )

#### **6.1.10 Athletes briefing**

It is mandatory for all competitors to participate in the athletes briefing. Time and place will be announced on site in due time. Only competitors are allowed at the athletes briefing (no coaches, friends, family, etc...).

A competitor who is not attending the athletes briefing can be disqualified.

### **6.2 Inspection of Track and training**

It is each competitor's own responsibility to inspect the track before skating the track and its ramps. A training time will be given to allow the skaters to learn how they can skate the ramps the best way. If a skater missed the training time, it is his responsibility to start without knowing the track.

The judge committee and the SX officers may disallow any competitor from competing at any time if the competitor shows an unacceptable attitude on the track or demonstrates insufficient skating skills that could create unsafe situation for him and/or other skaters.



### **6.3 Jury**

The judge team is composed by the head judge, race judges and WSX officers. The judge team shall be responsible for all rule reviews, course changes, and decisions on medical clearances. All judge team decisions are final and without appeal.

In addition to the above members of the judge team, the following associate members of the judge team can be solicited :

- An athletes' representative can be solicited under particular circumstances. He has no voting right.
- The video controller will be a consultant of the sport director and has no voting right.
- The start referee is responsible for organizing and supervising the start and for the observance of all rules related to false starts, communication with the judge team, equipment check, etc..
- 2 to 8 race judges (depending on course length) supervise the track from start to finish.
- The finish referee is responsible for organizing and supervising the finish area (including the finish line).

In certain circumstances, the judge team has the right to add, adjust or change a rule at any moment during the season.

#### **6.3.1 Athletes' representative**

At the beginning of each SX season, an athletes' representative shall be appointed as a liaison between athletes and judge committee. This person must have participated in at least 3 full seasons of SX. A vote will be organized between skaters and SX to define who will be the athletes' representative.

##### **6.3.1.1 Athletes' representative responsibilities**

The Athletes' representative must be a link between SX, Judge Team from one side and athletes from the other side. He will do his best to communicate the athlete's general requests during and between events. Moreover, SX may invite him to take part in some discussions during and between events about, rules, sanctions, or any points that the judge committee decides.

#### **6.3.2 : Timing**

For the time trials, the start impulse shall be given by the starting gate and the finish impulse by photocells (light beam). The minimum precision for the final result for each competitor's run is then expressed to a hundredth of a second.

For the final stages, no chronometer is required. The arrival order will determine the ranking of the group. A photo / movie finish will be required.

### **6.4 Contact / Disqualification, Judging Criterias**

Contact or interference by means of holding, pushing, hitting, and purposeful hindrance resulting in a competitor's slowing down, falling or drifting off course shall lead to automatic disqualification. Unavoidable casual contact may be acceptable (e.g. 2 skaters can be shoulder counter shoulder while taking speed or inside a turn. Or 1 skater faster behind another one can put his hand on the back of the other skater, judges will check



if the skater pushed or make a strong contact which would disqualify him. In opposition, if the fastest skater shows a bended arm trying to absorb a contact... the judges may not DQ the skater. Re-runs due to intentional contact are not allowed. A competitor who is disqualified because of intentional contact will automatically be ranked last in the respective round (DNS excluded). All contact infractions shall be sanctioned at the discretion of the judge committee.

If a competitor is disturbed by a contact with another skater who is DQ because of this contact will gain one place at the end of the group if the DQ skater finished in front of him. So if he finishes 3rd behind the DQ skater, he will become second and be qualified. If he finishes 4th, he will become 3rd and will not be qualified.

#### **6.4.1 Priority Rule**

In sharp turns or hairpin turns, a priority rule will be applied to judge the contacts during each turn. The skater who is in front of the others and who takes the trajectory at first, will have the priority over the following skaters. If a skater comes from behind, cutting the trajectory of the skater in front of him, causing a contact with the skater in front of him, and the effect is that the first skater is pushed out of the trajectory or falls down, the skater coming from behind will be disqualified. The priority rule shall not apply if both skaters are on the same level before the turn, or if the full body and skates are not clearly in front of the other skaters. The head judge shall decide to disqualify or not a skater, according to the video materials that will be provided by the video controllers.

If, for any reason, an athlete did not start (DNS) at the start gate, he will be disqualified. His ranking will be determined as described under section 2.1.3

The same rules apply to the team competition. If one or more competitors of a team are disqualified, the whole team is disqualified.

If a competitor is disqualified because of an intentional contact, the team shall automatically be ranked last in the respective round (DNS excluded). All contact infractions shall be sanctioned at the discretion of the judge committee.

#### **6.4.2 Rule Violations**

All violations against a rule can be followed by :

- Last pick of starting gate
- Prize money deduction
- Loss/deduction of points
- Suspension
- Loss of rank for the competition / unranked for the competition

The decision can be issued at any time at the discretion of the judge committee

#### **6.4.3 False start**

2 consecutive false starts are considered as a disqualification. After every race (qualification or finals) the false-start that a skater did in a previous run will be forgotten.

Qualification/Time trials :

- Starting before command : « ready » is a false start
- Starting more than 5 sec after command « ready » is a false start

Finals :

- moving after command : « set » and before « bip » is a false start
- doing a « last move » after set is considered as a break of the previous point and will be considered as a false start.

The same rules apply to the team competition. If one or more competitors of a team are disqualified, the whole team is disqualified.

An empty gate after a disqualification for 2 falses starts shall not be filled by another skater.

#### **6.4.4 Protest / video control**

Organization must provide video control all along the track in order to judge all contacts during the race. As soon as a judge will see a contact between 2 skaters or a fall close to a contact, he will automatically check the video and decide if there is a penalty to be given.

No complain will be allowed as every contact or fall will be checked by the judges.

A skater is allowed to inform what happened and ask if the judge checked this special situation. The competitor must stay polite and behave an appropriate way while asking for it and while receiving the decision of the head judge.

Video control will be used for all WSX races if possible. The duties of the video controller are to check the competitors' passage on the course. Final decisions made by the judges using the videos are restricted to disqualifications and sanctions. Footage of the entire race or any specific sequence footage used to judge won't be provided or shared with competitors. Moreover, videos from coaches, family, friends... will not be considered unless a judge specially asked for it.

#### **6.5 Equipment**

A competitor may only take part in a SX race with the equipment conforming to the following regulations. A competitor is responsible for the equipment that he uses (skates, helmets, knee pads, gloves, wrist guards etc...). It is his duty to make sure that the equipment he uses conforms to the SX specifications and general safety requirements and is in working order.

A competitor's equipment shall consist of skates, helmet, knee pads, elbow pads, gloves, skate wrist guards, crash pads, shinbone protective and back protective. Organizations, according to the race profile and ramps sizes may decide to select some of those protectives and make it facultative. In opposition, organization can decide to upgrade the mandatory protectives and specificity. This information must be given to the registered skaters at least 1 week before the competition. Organization can make personal email announcement or update the competition website.

- Skates
  - o All types of skating boots are allowed. No skates with sharp point or any other feature that might harm other competitors are permitted.

It is forbidden to ride the track without a helmet. A rider who loses his helmet at any time on the track must stop, put the helmet back on, and fasten the chinstrap properly before continuing to skate down the track.

A skater who rides the track without helmet will be disqualified (ranked last of the final race result), get zero points and no prize money for this competition. The judge committee will decide his participation in the next competition.

The complete protection equipment is mandatory whenever stepping onto the track, including:

- Helmet
  - o on the track every competitor shall wear a helmet at all times.
  - o MotoX or Mtb downhill CPSC bicycle helmets are allowed. The chinstrap must be properly fastened.
  - o Also allowed are hockey helmets approved
  - o Also allowed are inline aggressive helmets approved
  - o Also allowed are inline downhill helmets approved
- Elbow protection / pads
- Gloves / Skate Wrist guards
  - o The gloves must be covered by protective pads (bare skin is not permitted and should at least be covered) on top of hands and wrist. The palm of the glove must not be removed to permit the use of bare hands.
- Knee pads
  - o If a competitor appearing at the start without the mandatory equipment he will not be permitted to start.

In addition, it is recommended to wear :

- shoulder protection, chest and back protection shield
- crashpad
- back protector
- mouth guard
- shin bone pads

Please check annex 1 for more details.

#### **6.5.1 Starting and bib numbers**

During all training sessions, time trials and finals (individual and team competition), it is mandatory to wear the helmet numbers provided by the competition organization and/or the judge committee.

During all final stages, competitor must wear the bibs given by SX or organization without hiding sponsors.

#### **6.5.2 POV Cameras**

If required by organisation or jury for broadcasting or judging purpose, a POV camera can be provided to athletes to be installed on their helmet. This device is then compulsory and will be installed by the organisation team accordingly. Any athlete who would refuse such device to be installed, would not be authorized to take part in the competition and would be disqualified.

## 7. ANTI-DOPING RULES

Concerning the anti-doping control, WADA and WORLD SKATE Medical Regulation will be observed.

For World Championships, the organising Federation must provide and pay for the anti-doping controls. A minimum of all winners and one random for each final must be tested. The organising Federation must send to WORLD SKATE the official results of anti-doping-control within and not later than one month from the end of the Championship.

## 8. DISCIPLINARY ACTIONS AND DISPUTES

### 8.1 Disciplinary Commission

For all world competitions supervised by the Working Group, the Disciplinary Commission shall be constituted by the Working Group members. There must be at least three (3) present people.

When only one (1) or two (2) members are present to constitute the Disciplinary Commission, a second or third person, selected by the Working Group Member(s) among the official Delegates of the participating countries, is (are) added to the Commission.

In international competitions where there are no Working Group Members, the organizing committee constitutes a Disciplinary Commission composed of three (3) representatives from the Delegates of participating countries.

The decision of appeal taken by the Disciplinary Commission is final.

### 8.2 Fair Play

All the skaters must take part in races fairly and enthusiastically. Those showing a negative attitude or clear inability may be excluded from the competition.

### 8.3 Aggression

It is the responsibility of the Chief Referee to qualify a sport fault in disciplinary fault, taking in consideration the aspect voluntary or involuntary.

### 8.4 Team Fault

When one skater makes a fault in order to let his team-mate win:

- the skater who commits the fault is disqualified and may be excluded by the Working Group from all the World Championship events;
- the skater who benefices of the fault might be reduced in rank.

### 8.5 Misconduct against the Jury

Any member of the jury who is affected before, during or after a competition by any offence or violence of any kind on the part of a skater or another member of delegations, may immediately inform the Head Judge who shall seize the Disciplinary Commission.

Any WORLD SKATE official who is affected during an official event is in power to seize Disciplinary commission.

### 8.6 Disciplinary Procedure

It is the responsibility of the Head Judge to seize the Disciplinary Commission in case of disciplinary fault. Anyone, skater, coach or delegate who commits disciplinary fault is sanctioned by the Disciplinary Commission.

Any member of the Working Group who observes a disciplinary fault is in power to seize the Disciplinary Commission.

### **8.7 Progress of the disciplinary commission**

When a skater or a member of an official delegation committed a disciplinary fault, he is convened by the Disciplinary Commission. This person has the possibility to appear in front of the disciplinary commission and he may be accompanied by the official of the delegation. The blamed facts are presented to him by President of the commission. The skater or the official of the delegation has then the possibility of presenting a defence.

### **8.8 Disciplinary measures**

Disciplinary measures that can be adopted by the Disciplinary Commission are the following:

exclusion of the competition

period of suspension

In the case of very serious infringement, any skater or member of the official delegation may be excluded Disciplinary Commission from all the competition. In case of exclusion, the credential card is removed.

The Disciplinary Commission has the ultimate power to adopt suspension measures for period of time, of a maximum up to twelve (12) months.

### **8.9 Claims**

1. The Working Group is the body of first instance for claims concerning the application of general regulations different from Jury decisions about sanctions.

The Working Group evaluates if the claim proceeds and if, it does, they will give an official answer.

#### **8.9.1 Claims Procedure**

Each Delegation has the right to make a claim during the competition. The reasons behind the claim must be described in writing and given to the Working Group.

For the World Championship, claim must be written on an official form (annex) in the WORLD SKATE official language: English, signed by the official delegate of the nation.

-Claims regarding the admittance of a skater to a competition may be submitted: by a Federation delegate who believes that one of his skaters has not been admitted though he was eligible;

Claims are to be signed by the official delegate and submitted in writing to the Head Judge thirty minutes prior to the beginning of the race.

When a referee believes he has adequate information to admit a skater to a competition, and that such an admittance is the subject of a dispute, he can admit said skater with due reservation, leaving the final decision to the Working Group that will take care of any necessary control;

This decision must be made known to the official delegates of the participating countries.

A fee in the amount of 300 US \$ shall accompany any claims to the Working Group.

The WORLD SKATE Executive Board is the body of second instance and receives the appeals after the decision taken in first instance by the Working Group regarding disciplinary faults. See General regulation of WORLD SKATE Paragraph 5

The decisions shall be verbally communicated to the Delegate of the complaining country, and then made official by writing.  
Such an amount shall be given back only when the claim is upheld.

## Compulsory Protectives

Helmet



Knee Pads & Elbow Pads



Gloves & Wrist Guards



## Recommended Protectives

Crashpad



Back Protector



Mouth Guard 

Shin Bone Pads



Shoulder & Chest Protector





## Annex 2 : Winpool Qualification System

Instead of Time trials, a “winpool” system can be organised for Qualifications.

- Winpool Groups are first organised according to World Ranking.
- The list of skaters is sorted in the order of the World Ranking.
- Non-ranked skaters will be randomly added to the list after the ranked skaters.
- The rounds are randomly determined according to number position in the World Ranking.
- The number position is determined by the number of competitors divided by 4, then the first quarter get a number 1, second quarter a number 2, third quarter a number 3, fourth quarter a number 4.
- 2 Skaters cannot meet 2 times during the Winpool qualification rounds.
- Each group will be randomly composed by a number 1 skater, number 2 skater, number 3 skater and number 4 skater.

For example, for 28 skaters, first 7 skaters will be assigned N° 1, then following 7 skaters will be assigned N° 2, and so on.

Name	World Rank	Position N°
Skater 1	1	1
Skater 2	5	1
Skater 3	8	1
Skater 4	9	1
Skater 5	12	1
Skater 6	16	1
Skater 7	17	1
Skater 8	20	2
Skater 9	34	2
Skater 10	36	2
Skater 11	37	2
Skater 12	42	2
Skater 13	53	2
Skater 14	67	2
Skater 15	69	3
Skater 16	71	3
Skater 17	108	3
Skater 18	156	3
Skater 19	301	3
Skater 20	NR	3
Skater 21	NR	3
Skater 22	NR	4
Skater 23	NR	4
Skater 24	NR	4
Skater 25	NR	4
Skater 26	NR	4
Skater 27	NR	4
Skater 28	NR	4

After each race, each skater get points according to their ranking in each race.

The skater finishing at the first place will get 5 points

The skater finishing at the second place will get 3 points

The skater finishing at the third place will get 2 point

The skater finishing at the fourth place, DNS, DNF, or disqualified skaters will get 1 points

Depending on the number of competitors, 1, 2, or 3 winpool rounds can be organised according to head judge’s decision.

The sum of points of each skater is calculated to establish a qualification ranking in order to prepare the final racing groups.



If 2 or more skaters have the same number of points, the best ranked skater in the World Ranking will be placed in front.

If 2 or more skaters have the same number of points, and no World ranking, they will be randomly ranked among the other skaters.